PE Progression of Skills

The document below demonstrates how we structure and sequence our PE curriculum across the school to ensure our pupils gain a rich and wide range of mathematical skills, knowledge and vocabulary, effectively built upon year on year.

Year	Dance:	Gymnastics:	Games	Healthy lifestyles and Safety:
Group				
1	Copy and perform basic movements and body patterns to music. Remember and repeat simple	Using the floor and apparatus: Copy and perform basic movements and balances with some control and coordination.	Work individually and with a partner. Perform a range of throws with large apparatus with some accuracy of direction and speed.	Use equipment safely and responsibly with awareness of others. Understand the importance of exercise for a healthy lifestyle. Navigate and negotiate space safely and start and stop on a signal. Recognise changes that happen
	movements and dance steps. Links movements to sounds and music with awareness of timing. Respond to a range of stimuli,	Hold different body shapes. Change direction, level and pathway with some control. Travel, jump, turn and balance with some control.	Receive a ball from a partner with basic control. Use hand-eye coordination to catch and strike large pieces of equipment. Participate in simple 1 on 1 games.	
	moving with confidence and imagination.	Perform simple jumps and rolls. Balance with some control.	Aim consistently between, in, at and over targets.	to the body during exercise
	Change direction, speed and level during travelling moves. Move different body parts in a controlled way when stationary. Express and communicate ideas, thoughts and feelings through movement. Describe a short dance using appropriate vocabulary.	Link 2-3 simple combinations of movements and shapes with flow and control. Choose and use simple compositional ideas by creating and performing short sequences.	Bounce and catch a ball with a degree of control. Show a degree of control when sending and receiving a range of equipment. Steer a ball in a controlled way using apparatus. Follow and understand the rules of simple games.	

Year	Dance:	Gymnastics:	Games	Healthy lifestyles and Safety:
Group				
2	Link together dance moves in time to the music with clear control with some understanding of the mood and feeling. Copy, remember and repeat a short sequence of dance steps. Add changes of direction, height and speed to a sequence in time	Using the floor and apparatus: Choose and link together a number of gymnastic actions into a sequence and perform with flow and control. Travel, jump, turn and balance with control. Use equipment in a variety of ways	Work individually, with a partner and in small teams. Send and receive with consistency, coordination and control using a variety of equipment. Demonstrate accuracy when using hands and feet in different ways to pass and aim.	Use equipment safely and responsibly with due regard for others. Understand and explain the benefits of the importance of exercise for a healthy lifestyle Navigate and negotiate space safely and with good awareness, and start and stop on a given signal. Recognise and describe changes that happen to the body during exercise Understand the purpose and importance of warm up and cool down.
	with the music. Move different body parts in a controlled way when stationary and moving. Responds imaginatively to stimuli. Improvise to an idea showing sensitivity.	to create a sequence Link travelling moves that change direction, level, pathway and speed. Hold different body shapes with body tension. Balance on isolated parts of the body using the floor or apparatus and hold balance. Develop a range of simple	Understand and use simple tactics. Throw, catch and bounce when in a stationary position or moving around the playing area and aiming at a target. Use hand-eye coordination to catch and strike smaller pieces of equipment. Begin to develop own games with peers. Invent rules and explain how they can improve their game. Understand how to make up rules and	
	Describe dance phrases and expressive qualities.	gymnastic moves e.g. rolls, jumps. Explore ways of travelling around on large apparatus. Take off from different positions.	score points. Identify and use simple attacking and defending strategies. Understand and use a range of strategies to make games harder.	

Key Vocabulary: EYFS

Dance:	Gymnastics:	Games:	Healthy lifestyles and Safety:
Move	Jump, Bounce	Names of	Healthy
Freeze	Balance,	equipment, e.g.	Fit
In time	Travel,	ball, bean bag,	Exercise
Still	Rall	bat, hoop.	Stop
Jump	Take off	Throw	Space
Turn	Land	Catch	Safely
Skip	Space, Straight,	Kick	Names of body parts
Hop	Curved,	Hit	e.g. arms, legs.
Rhythm	Zig zag	Aim	
Beat	Turn		
Faster	Forwards, Backwards		
Slower	Sideways,		
High	Low, high		
Low	Quick, slow		
Forwards	Curled, stretched		
Sideways	Wide, narrow		
Backwards	Direction,		
	Pointed, stretched		
	Rock, roll		
	Names of apparatus, e.g. mats, bench,		

Key Vocabulary: Key Stage I

Health Fitness Pulse Exercise Muscles
Fitness Pulse Exercise Muscles
Pulse Exercise Muscles
Exercise Muscles
Muscles
Breathing
Heart rate
Sweaty
Hot