KS2 Art Curriculum

The 6 areas of art should be given equal coverage throughout the school year and cross curricular where appropriate.

Aims:

- To develop original creative and imaginative ideas
- To realise these ideas in some tangible form, developing skills and using a range of materials and techniques
- To understand, recognise and appreciate the qualities of creative works, improving their own work in the process
- To know about the world of visual arts (art, craft and design), placing their own work in this wider context

Pupils should be taught:

- To develop their techniques including how they control and use a range of materials
- To be creative, to experiment and to increase their awareness of different kinds of art, craft and design.
- To create sketch books to record their observations and use them to review and revisit ideas
- To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]
- About great artists, architects and designers in history

Drawing	Painting	Printing	Collage/Textiles	3D/ Sculpture	Digital
					Media/ICT
Show improved	Know when and how to	Print with a variety of	Use a variety of	Show development in	Experiment with
confidence with a	use different types of	natural and manmade	techniques including	expressive and	visual elements
variety of drawing tools	brushes such as thin	objects.	weaving, newspaper,	technical skills in	working from
including different	brush on small paper,	Demonstrate	using templates, and	different forms of 3D	imagination or
grades of pencils,	large brush on large	experience with a	fabric, and cottons,	work including	stimulus such as
rubbers, crayons,	scales.	variety of techniques	fabric paints, stuffing	sculpture, modelling	internet,
pastels, felt tips,	Paint with increasingly	such as	materials, appliqué and	and construction.	photographs and
charcoal, ballpoints,	confident brush	Making printing blocks	embroidery.	Replicate patterns and	programmes.
chalk and ink.	control.	using relief or	Show improved fluency	textures on 3d form to	Experiment with
Demonstrate an ability	Be able to mix and	impressed methods.	with manipulative skills	create a desired effect.	ICT, creating designs
to draw for sustained	match colours to	Use Quick print tiles,	like stitching,	Shape, form and	which can be
periods of time	artefacts and objects	inking rollers and block	threading, and cutting,	construct 3 D forms	extended using

including single and grouped objects and figures, showing focus and attention to detail. Draw confidently, with knowledge and increasing skill when drawing from experience, observation and imagination. Draw for different purposes: sketching, planning a painting, designing Experiment with line: draw on different surfaces with a range of mark makers Invent new lines Draw lines from observation Experiment with adding surface detail to drawings. Represent scale and proportion. Experiment with tone and colour: Represent tonal scale, effect of light on an object, including shadows.

and create own colour palettes using my knowledge of the colour wheel. Demonstrate an increase in their range of technical and expressive skills when painting from experience, observation and imagination, including landscapes and still life. Experiment with a variety of techniques such as layering, mixing media, splattering, dripping, and creating texture. Use different kinds of paints such as ready mixed, powder, oil and water colours, Brusho and textured paint for a specific purpose. Match colours for a desired effect, knowing the difference between hue (colour), saturation (weak or strong) and tonal (dulling) value of a colour. Confidently mix

printing inks. Make patterns of increasing complexity. Recognise different colours, shapes and patterns from observation from artefacts, images and the environment and in the work of textile workers and print makers. **Experiment** with overprinting motifs and colours, and repetitive patterns. Be able to work in different scales. Be able to discuss the work of textile workers and print makers.

gluing and trimming. Be able to match tools to the material. Cut and shape fabric using scissors. Stitch, knot and use other manipulative skills with improved fluency. Recognise manmade and natural materials. Create textured collages using a range of techniques and a variety of media including tearing, overlapping and layering to create images and represent textures. Be able to work in different scales. Design and make a simple mosaic. Create different images from their imagination, experience and observation. Use a wide range of vocabulary to describe texture. Build a visual vocabulary. Talk about the work of

using malleable and rigid materials, Including clay, papier mache, Mod Roc and clay and be able to select the most appropriate material for their task. Experiment with, construct and join recycled, natural and manmade materials, making a simple base for extending and modelling other shapes. Explore shape, form and space and extend vocabulary related to it. Discuss the work of sculptors, using reproductions or from first hand experience. Understand the safety and basic care of materials and tools and select them appropriately.

different media and use tools to manipulate artistic ideas
Explore an artist's work using similar techniques including British and European, classic and modern.
Record visual information using digital cameras and video.

Investigate by drawing	secondary colours,	artists who have	
dark/light lines,	shades and tints.	explored and used	
patterns and shape	(water- paint- palette	textiles and collage.	
Use coloured pencil	method) Experiment		
inside lines and shapes	mixing tertiary colours.		
and shade detail where	Work on a variety of		
necessary.	different scales with		
Experiment with	control.		
pattern and shape:	Care correctly for		
Observe and draw	painting equipment.		
shapes from	Demonstrate an		
observation.	awareness of how		
Draw shapes in	different artists have		
between objects.	used paint to develop		
Create new shapes.	their own style such as		
Draw positive(subject	Michelangelo painting		
or area of interest) and	on the ceiling.		
negative spaces(
background) in			
drawing.			
Experiment with			
texture:			
Describe and name			
different textures.			
Experiment with			
representing manmade			
and natural textures.			
Look at and talk about			
the work of other			
artists who have used			
drawing in different			
ways.			

Exploring and Developing ideas using artists work (Ongoing through all 6 areas)

Describe the work of a range of designers, architects and artists introduced.

Explore the work of artists, designers and architects from different times and cultures.

If possible provide some experience of an artist in residence or artists visiting the school.

Arrange to visit an art gallery or museum.

Begin to show some familiarity of reproductions of art works.

See, discuss and handle artefacts, recognising similarities and differences, materials and techniques, comparing and contrasting different cultures. Introduce elements of art history in a cross curricular way.

Experience a range of different artists work to understand range of techniques used and be able to make some links with their own work.

Discuss a variety of art works in different contexts and settings.

Lower Key Stage 2 Art Units Year A

Term	Unit Title	Media	Artist inspiration
Autumn	Autumn	Drawing, printing and sculpture	Paul Cezanne, Jackson Pollock, Claude Monet
Spring	European art and artists	Collage and painting	Anselm Kiefer, Michelangelo, Coco Chanel, Salvador Dali
Summer	Bodies	Sculpture and drawing	Julian Opie, Henry Moore, Giacometti, Vivienne Westwood

Lower Key Stage 1 Art Units Year B

Term	Unit Title	Media	Artist inspiration
Autumn	Insects	Collage and sculpture	Jennifer Angus, Louise Bourgeois
Spring	British art	Painting and 3D	Gainsborough, Sonia Boyce, Howard Hodgkin, Anish Kapoor
Summer	Fruit and Vegetables	Textiles and drawing	Michael Brennand- Wood , Carl warner, Caravaggio